AA DIGITAL UNIVERSE / FREE PREVIEW

AI Cinematic Video Creator Kit

Five real prompts. One practical starting point.

Inside this eight-page preview:

01 / Free preview guide (this page)
02 / Conceptual artwork from the illustrated masterbook
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08 / Character-bible workflow

Copy and adapt the five sample prompts for your own projects.
Use only references and audio you are authorized to use.
Commercial outputs remain subject to your chosen tool and plan.
This preview does not permit redistribution or resale of kit files.

The full masterbook has 92 pages. Existing printed page labels on excerpted pages refer to their original positions.
The artwork is conceptual inspiration, not tested video output.
No sample video, audio or reference character images are included.
Prompts have not been rendered or benchmarked in a video model.

Prepared 11 November 2026 / AA Business Connect

AI CINEMATIC UNIVERSE



Visual inspiration for original cinematic storytelling

Conceptual AI-generated visual reference — not a tested video output

PRODUCT FILMS

P01 / The amber reveal

8 SEC / 9:16 / ONE CONTINUOUS SHOT / NO DIALOGUE

SUBJECT AND OPENING STATE

A single unbranded amber-glass perfume bottle with a square brushed-brass cap, centered on black slate; no label or lettering.

ACTION AND PACING

0-2s: a thin vertical strip of warm light reveals the left glass edge while the bottle stays still. 2-5s: the camera arcs a gentle 15 degrees clockwise, exposing amber reflections through the liquid. 5-8s: settle into a three-quarter hero frame and hold the last second for an editorial title.

CAMERA

85mm close-up, slow motorized arc, bottle remains upright with identical cap geometry.

LIGHTING AND ART DIRECTION

Large softbox above left, narrow warm rim behind, deep charcoal background and controlled gold reflections.

CONTINUITY LOCK

No spray, no hands, no floating cap; keep the slate texture, liquid level and square cap unchanged.

SOUND DIRECTION

A quiet glass tap at the reveal, soft room tone, a restrained low synth swell.

PASS CRITERIA

Single bottle silhouette stays coherent; no label artifacts; clean right-hand space for a title.

GLOBAL FINISH: stable dimensions, natural motion and coherent shadows. No generated text, logos, watermark, abrupt cuts or unintended duplicates. Hold the last second for editing. Add titles and licensed sound separately.

REMIX: change one variable first. Full copy-ready prompt, optional negative field and repair notes are in Prompt-Library.html, prompts.json and the category TXT files.

FOOD AND LOCAL BUSINESS

P16 / Samosa at the counter

8 SEC / 9:16 / ONE CONTINUOUS SHOT / NO DIALOGUE

SUBJECT AND OPENING STATE

One golden triangular samosa on a small steel plate, with a mint chutney bowl behind it on a cafe counter.

ACTION AND PACING

0-2s: a close view shows crisp pastry texture. 2-5s: a slow pullback reveals the plate and chutney bowl with a faint wisp of steam. 5-8s: stop on an appetizing three-quarter composition; no hands enter.

CAMERA

70mm food close-up, slow 15cm pullback, moderate shallow depth of field.

LIGHTING AND ART DIRECTION

Warm window light with a neutral fill to retain true food colors.

CONTINUITY LOCK

Samosa shape stays triangular; no splitting, levitation, duplicate food or exaggerated steam.

SOUND DIRECTION

Gentle cafe room tone and one distant crockery sound; no chewing sounds.

PASS CRITERIA

Pastry stays crisp-looking, plate remains round, chutney stays in the bowl.

GLOBAL FINISH: stable dimensions, natural motion and coherent shadows. No generated text, logos, watermark, abrupt cuts or unintended duplicates. Hold the last second for editing. Add titles and licensed sound separately.

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CHARACTER AND FASHION

P26 / Maya by the window

8 SEC / 9:16 / ONE CONTINUOUS SHOT / NO DIALOGUE

SUBJECT AND OPENING STATE

Use the approved MAYA-01 reference: a 26-year-old fictional adult woman with oval face, warm medium-brown skin, dark-brown almond eyes and shoulder-length wavy black hair. She wears a cream high-neck blouse and charcoal trousers.

ACTION AND PACING

0-2s: Maya stands three-quarter to camera beside a tall plain window, eyes on the light. 2-5s: she turns her gaze gently toward the lens without moving her feet. 5-8s: she gives a small closed-mouth smile and holds.

CAMERA

85mm medium portrait from waist up, locked camera; minimal head movement.

LIGHTING AND ART DIRECTION

Soft window key from camera left, neutral interior and subtle warm bounce.

CONTINUITY LOCK

Keep reference face, hair length and cream blouse identical; no speech, body reshaping or wardrobe change.

SOUND DIRECTION

Quiet room tone; optional external eight-second voiceover that does not require lip sync.

PASS CRITERIA

Reference identity remains recognizable through the turn; eyes track naturally; blouse neckline stays fixed.

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IMAGINATIVE WORLDS

P37 / A doorway between stars

8 SEC / 9:16 / ONE CONTINUOUS SHOT / NO DIALOGUE

SUBJECT AND OPENING STATE

An original freestanding oval portal ring on a dark rocky plain, with a violet nebula visible inside the ring and a blue-black sky outside.

ACTION AND PACING

0-2s: wide view establishes portal and ground contact. 2-5s: a single slow band of light travels around the ring while sparse dust drifts nearby. 5-8s: camera pushes slightly closer, ending before entering the portal.

CAMERA

35mm wide, straight dolly forward, no zoom tunnel or scene cut.

LIGHTING AND ART DIRECTION

Cool violet ring light, soft moonlike rim on rocks, deep black shadows with detail.

CONTINUITY LOCK

No characters, franchise symbols, rapid flashing, changing portal shape or camera passing through.

SOUND DIRECTION

Low ambient hum and one soft crystalline accent added separately.

PASS CRITERIA

Ring stays anchored and oval; interior nebula remains bounded by portal; particles are sparse.

GLOBAL FINISH: stable dimensions, natural motion and coherent shadows. No generated text, logos, watermark, abrupt cuts or unintended duplicates. Hold the last second for editing. Add titles and licensed sound separately.

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INTERIORS AND SPACES

P41 / The apartment morning

8 SEC / 9:16 / ONE CONTINUOUS SHOT / NO DIALOGUE

SUBJECT AND OPENING STATE

A fictional compact living room with one cream sofa, walnut coffee table, indoor plant and closed sheer curtains over a tall window.

ACTION AND PACING

0-2s: balanced view from the doorway. 2-5s: a soft breeze moves the sheer curtain slightly as morning light brightens the floor. 5-8s: a short push-in settles on the sofa and table.

CAMERA

28mm architectural perspective, level verticals, 20cm dolly.

LIGHTING AND ART DIRECTION

Warm natural daylight, cream and walnut palette, realistic shadow falloff.

CONTINUITY LOCK

No property sales claims, extra doors, changing room layout or self-moving furniture; identify as concept visualization.

SOUND DIRECTION

Quiet room air and distant birds; no voice during generation.

PASS CRITERIA

Window and wall lines remain straight; sofa feet stay anchored; plant count is unchanged.

GLOBAL FINISH: stable dimensions, natural motion and coherent shadows. No generated text, logos, watermark, abrupt cuts or unintended duplicates. Hold the last second for editing. Add titles and licensed sound separately.

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CONSISTENCY WORKFLOW

Create a character bible

DEFINE IDENTITY ONCE

Choose an original adult character or an authorized real performer. Describe age, face shape, skin tone, eye color, hairline, hairstyle, distinguishing features and normal expression. Describe neutrally: avoid instructions to beautify, slim or reshape a reference identity. Obtain the permissions you need before uploading another person's face or voice.

REFERENCE SET

Approve a neutral front portrait, left three-quarter portrait, right three-quarter portrait, side profile and full-body image. Use even light, plain background and consistent wardrobe. Treat this as an identity dataset you own or can use, not a guarantee the model will reproduce it perfectly. Avoid mixing different people in one reference set.

MAYA-01 EXAMPLE

Fictional adult woman, 26; oval face, warm medium-brown skin, dark-brown almond eyes, shoulder-length wavy black hair with a left-side part; natural brows, no bindi, no facial jewelry. Base wardrobe: cream high-neck blouse, charcoal straight trousers and low black shoes. Optional outerwear: navy long coat. These written details are a starting design, not a supplied generated face.

IDENTITY LOCK PARAGRAPH

Use approved [CHARACTER_ID] reference images as the facial and body-proportion anchor. Preserve the same facial structure, eye spacing, nose, lips, jawline, skin tone and hairline. Keep natural skin texture. Preserve [WARDROBE_ID] construction and colors. Make only the expression and movement specified in this shot. If reference input is unavailable, do not claim exact continuity.

APPROVAL RULE

Name the chosen set MAYA-01_ID_v01. Approve it before scenes P26-P30. These five scenes must not be generated independently from text alone if the goal is a continuous character series. A failed identity shot should be regenerated or replaced, not silently accepted.